Innovation and destinations in tourism

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CBTS 2013, Brunico







Innovation in Tourism - Practice

- **⇒** 60 innovations in tourism
 - * Danger
 - * Incredible 7-star hotels
 - * Floating car park
 - * Space tourisms
 - * Grief tourism
 - * Identity swapping

* ...





Tourism destinations and innovation

- The concept of tourism destination is consistent with a systemic approach: organization of interacting parts
 - ⇒ "It is widely recognised that tourism enterprises can seldom be understood entirely as solitary units; tourist's consumption patterns link them together in bundles, either in formal, informal or in de facto structures at the destination or in other environments" (Hjalager 2010: 7)
- The theoretical frameworks to study innovation in tourism destinations should adopt a systemic approach
 - ⇒ "There is very limited empirical knowledge about the effects of innovation action in tourism enterprises and on tourism destinations" (Hjalager 2010: 7)

Theoretical frameworks in tourism innovation

Research:

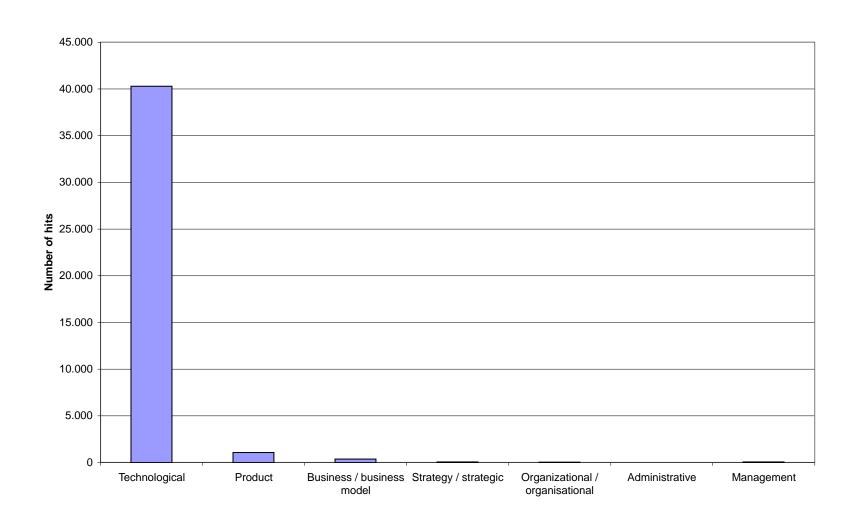
- ⇒ Case studies: Sundbo, Orfila-Sintes, Sorensen 2007;
 Hjalager et al. 2008; Jackson & Murphy 2002;
- ⇒ Theoretical frameworks: Decelle 2006; McKercher 1999; Russell & Faulkner 1999;
- ⇒ Literature review: Hjalager 2010;

Most conceptualizations of innovation in tourism are routed on manufacturing and industrial innovation

- ⇒ Evidence 1. Conceptual framework applied by Hjalager (2010) is rooted on Dosi (1988)
- ⇒ Evidence 2. Abernathy & Clark (1988) framework applied by Hjalager (2002); Nordin (2003); Weiermair (2004);



Types of innovation in the scientific literature





Henderson-Clark (1990) framework

Linkages between components

Unchanged

Changed

Reinforced

Components

Overturned

Incremental	Architectural	
Es. Hotel quality upgrade	Es. Dolomiti Superski	
Modular	Radical	
Es. Credit card	Es. Artic tourism	



Henderson-Clark (1990) framework

This model focuses our thinking on:

- **⇒** Emergent and planned architectures
- ⇒ Evolution of component and architectural knowledge
- ⇒ Forms of linkages: e.g. interfaces, socially constructed interactions, socially regulated service relationship, service relationship, links between service provider and clients
- ⇒ Problems created by Architectural/Radical innovation:
 - * Not easy to detect (e.g. Online booking)
 - * Takes time (learning which type of links with which components)

Linkages between components

Unchanged Changed

Reinforced Countries d	Incremental	Architectural
Overturned	Modular	Radical



Work in progress

- To reconsider empirical studies on innovation in tourism destinations through the H&C's framework
- To extend our conceptualization of architectural/component innovation to other systemic entities in tourism, such as tourism systems, tourism clusters



Contribution

- To conceive tourism destinations as architectures of interacting quasi-decomposable components
- To enrich our understanding of the variety of innovative phenomena (at the component level, at the relationship level) that take place within tourism destinations
- To develop and implement appropriate strategies and managerial solutions to cope with innovation in tourism destinations (destination management)

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